



dharmikgohil395003@gmail.com



+91-96241-05887



62, Radhaswami Soci, Surat ,
Gujrat



dharmikgohil086



DharmikGohil013

DHARMIK GOHIL

GAME DEVELOPER

PROFILE

- Highly motivated and results-oriented game developer with a strong foundation in C#, 2D, and 3D Unity development. Currently pursuing a Bachelor of Information Technology (2nd Year) at CHARUSAT University, and actively seeking opportunities to contribute to innovative game projects..
- Ambitious game developer seeking to become a full-stack creator. Mastering all aspects of development: front-end, back-end, UI/UX, 3D/2D art (Blender), and AR/VR. Lifelong learner dedicated to pushing the boundaries of game design.
- Technical skills: Focuses on C#, Unity, and other relevant programming languages.

Key Skills and Achievements

- Proficient in C# programming
- Skilled in 2D and 3D Unity development
- Experience creating games like Flappy Bird (mention other projects if relevant)
- Achieved 1st place in a creative institute competition (mention competition name)
- Completed C# basics course at HackRank
- Strong understanding of C++ and C languages

GAME DEVELOPER

Lorem ipsum dolor sit amet, consectetur adipiscing elit. Morbi sit amet sollicitudin nulla. Duis fermentum dapibus quam nec ullamcorper.

- Phasellus tristique pulvinar rutrum. Duis tellus erat, consequat vitae consectetur et, mollis eget enim.
- Aenean molestie massa nunc, at eleifend nisl dignissim hendrerit. Nam fermentum sodales orci. Morbi lacinia eleifend tincidunt.

Certifications and Licenses

C , C++,JAVA , c# , Unity for Beginners Learn And Many More

EDUCATION

B.Tech Information Technology

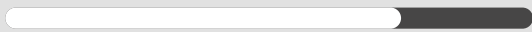
Charusat University : 2023-2027

C & C++

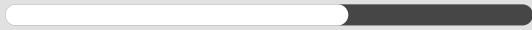
creative institute of design

SKILLS

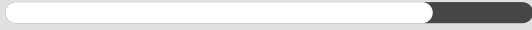
Unity 2D , 3D Development



C# dev.



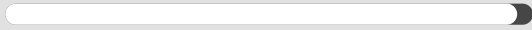
Java development



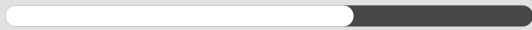
C++ dev.



C language



Problem Solving



PROJECT

- **Flappy Bird Game (In Progress)**
Developing a Flappy Bird game using C#.
- **Additional Game Projects**
Working on two new game projects using C#.
- **Hostel Management System**
Developed a Hostel Management System in C++.
- **Bank Management System**
Created a comprehensive Bank Management System using C++.